|  |
| --- |
| **DAILY ROUTINE AM (all times are flexible). AIM: INDEPENDENT LEARNING THROUGH PLAY** |
| **7-9.30** FREE PLAY ACTIVITIES THEN TIDY UP AND MOVE TO CLASSES |
| **9.30** – WELCOMING TIME/GREETING TIME **5 MINUTES ONLY**– Welcome children into the nursery to start their day.  REGISTER NAMES / COUNTING |
| **9. 35** – WHOLE GROUP TIME **10 MINUTES ONLY** – This is part of the daily routine when all the children and staff meet together to do action rhymes, sing songs, exchange news and have stories. (SWIMMIMNG STARTS) |
| **9.45** – SMALL GROUP TIME **30 MINUTES ONLY**– The children make choices and decisions about where they would like to work in the nursery and how they are going to do it, these ideas/plans are encouraged and supported by the nursery officers. –CAROUSEL OF ACTIVITIES (SEE PLAN) - GARDEN SHOULD BE SET UP – PS1 SPLIT AND ROTATE ACTIVITES INSIDE AND OUT PLAY – NOT CARPET/CIRCLE TIME – CRAFTS GAMES ETC – JOURNAL WORK |
| **10.15** – TIDY UP TIME – The children tidy away materials they have been working with.  This is a valuable learning experience for children, it develops their self-help skills and a sense of responsibility for their environment as well as encouraging them to co-operate with and help others |
| **10.25** – SNACK AND TABLE WORK TIME – The children review what they have been doing by rejoining their own group of children and staff members with whom they planned and telling them about their work time activities.  This helps to develop children’s communication and language and literacy skills. – POSSIBLE WORKSHEET – LETTER OF THE DAY – WRITING PRACTICE – PICTURE – |
| **11.00** – TOLIET TIME – COATS ON (SWIMMING COMPLETED) |
| **11.15** – AM OUTSIDE PLAY – PIRATE SHIP OR WOODLANDS OR PS1 (SPILT OR NOT?) This is a time when all the children go outside and explore and investigate the outdoor learning environment, developing their skills of knowledge and understanding of the world.  It also helps to develop the children’s physical skills. |
| **11.45** – WASH HANDS READY FOR LUNCH |
| **DAILY ROUTINE PM (all times are flexible)** |
| **12.00** – LUNCH |
| **12.30** – QUIET TIME – STORY OR VIDEO OR WHITEBOARD LEARNING GAME |
| **1.00** – EYFS FREE PLAY – **30 MINUTES ONLY** The children make choices and decisions about where they would like to work in the nursery and how they are going to do it, these ideas/plans are encouraged and supported by the nursery officers. – The children are encouraged to do whatever activities they have planned and at this time are free to work in all areas of the nursery, exploring materials, learning new skills and trying out their ideas.  This is all achieved through well-planned play. GOOD TIME TO DO LEARNING JOURNALS |
| **1.30** – TIDY UP TIME – COATS ON – TOLIET TIME |
| **1.45** – PM OUTSIDE PLAY – **1 HOUR** PIRATE SHIP OR WOODLANDS OR PS1 (SPILT OR NOT?) This is a time when all the children go outside and explore and investigate the outdoor learning environment, developing their skills of knowledge and understanding of the world.  It also helps to develop the children’s physical skills. |
| **2.45** BACK INSIDE – TOLIET / WASH HANDS |
| 3.00 – SNACK TIME – The children review what they have been doing by rejoining their own group of children and staff members with whom they planned and telling them about their work time activities.  This helps to develop children’s communication and language and literacy skills |
| **4.00** - EYFS FREE PLAY **(1.5 HOURS) –** The children make choices and decisions about where they would like to work in the nursery and how they are going to do it, these ideas/plans are encouraged and supported by the nursery officers. – The children are encouraged to do whatever activities they have planned and at this time are free to work in all areas of the nursery, exploring materials, learning new skills and trying out their ideas.  This is all achieved through well-planned play. SET UP ACTIVITIES IN BOTH ROOMS AND OUTSIDE IF POSSIBLE. – GOOD TIME TO DO LEARNING JOURNALS |
| **5.30**– TIDY UP TIME - QUIET TIME **(30 MINS)** – STORY OR VIDEO OR WHITEBOARD LEARNING GAME – GET BAGS / COATS |
| **6.00** – MOVE TO MAIN BUILDING. |