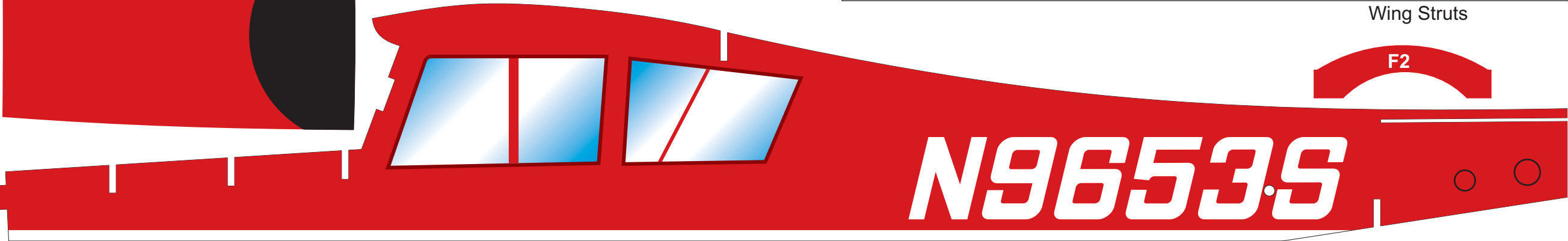




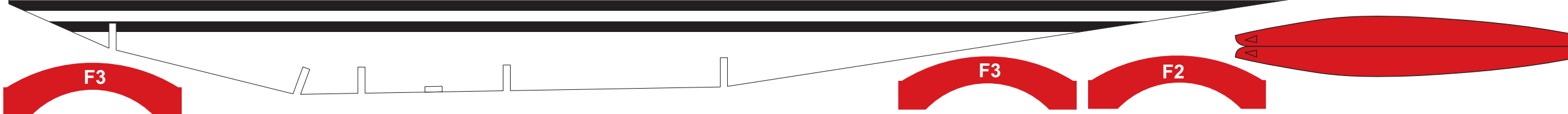
A




Wing Struts



F2



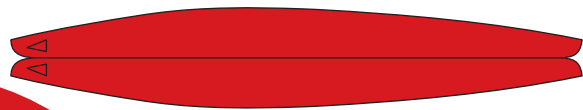
F3

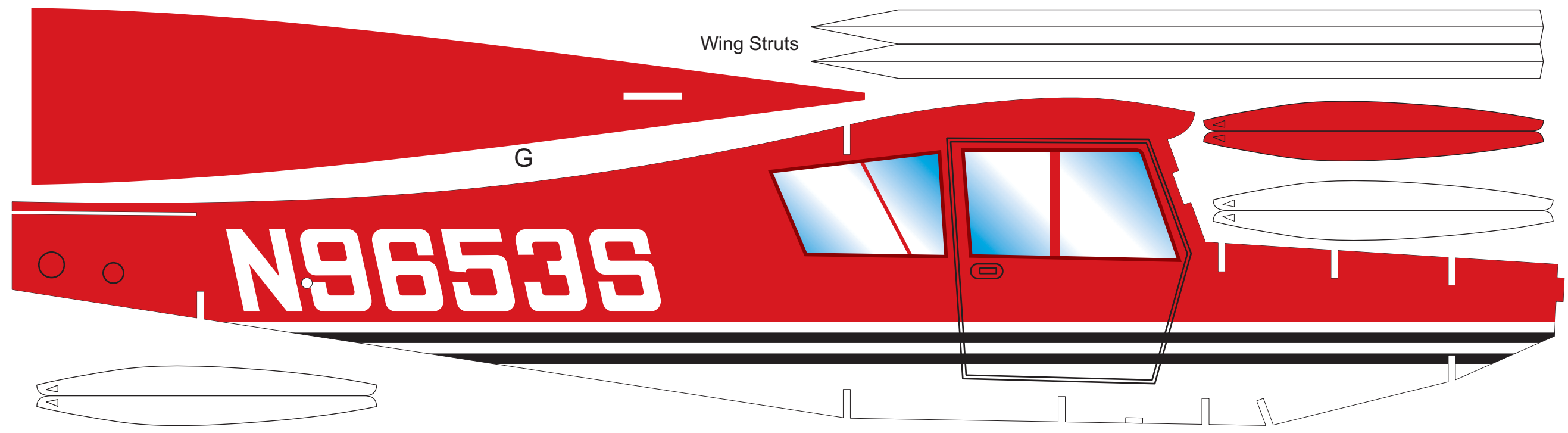


F3



F2

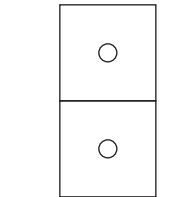
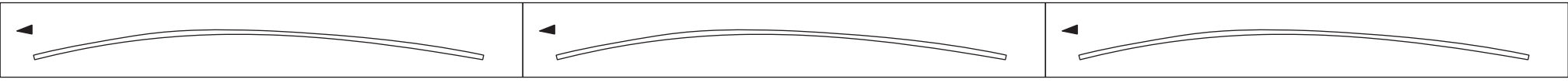
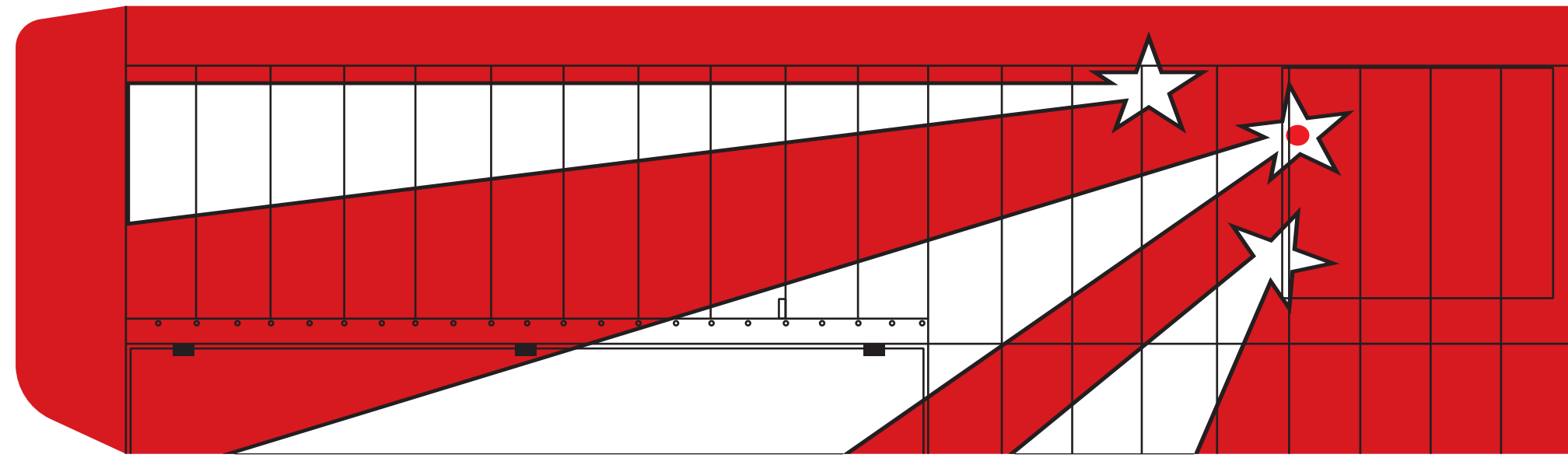




Wing Struts

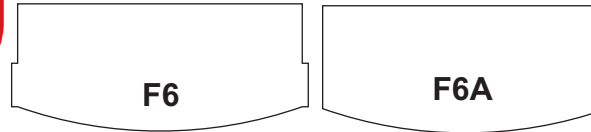
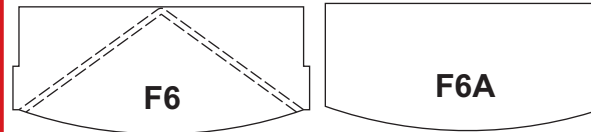
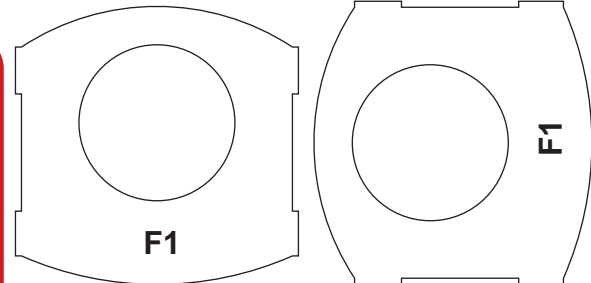
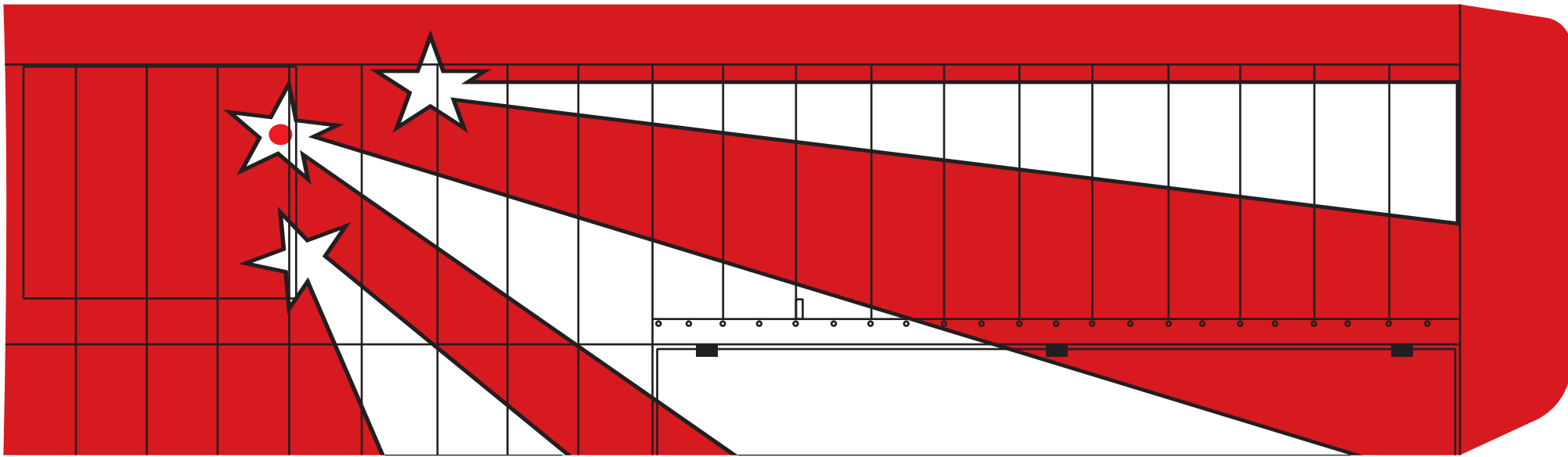
G

N9653S

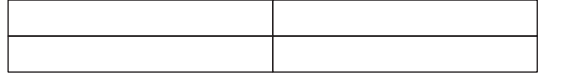


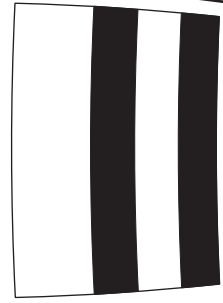
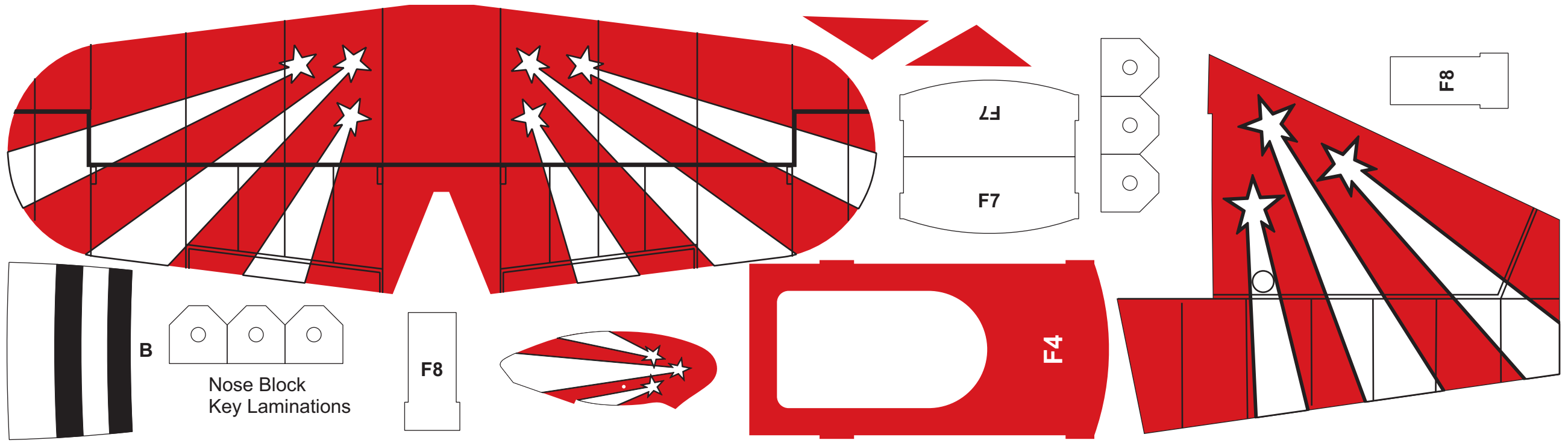
Motor Peg  
Doublers

H

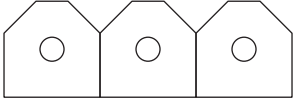


Landing Gear Covers





**B**



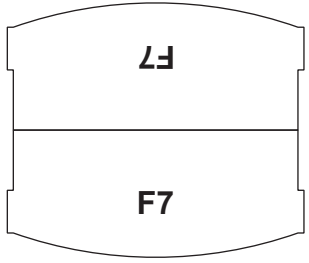
Nose Block  
Key Laminations



**F8**

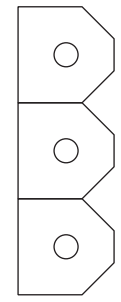


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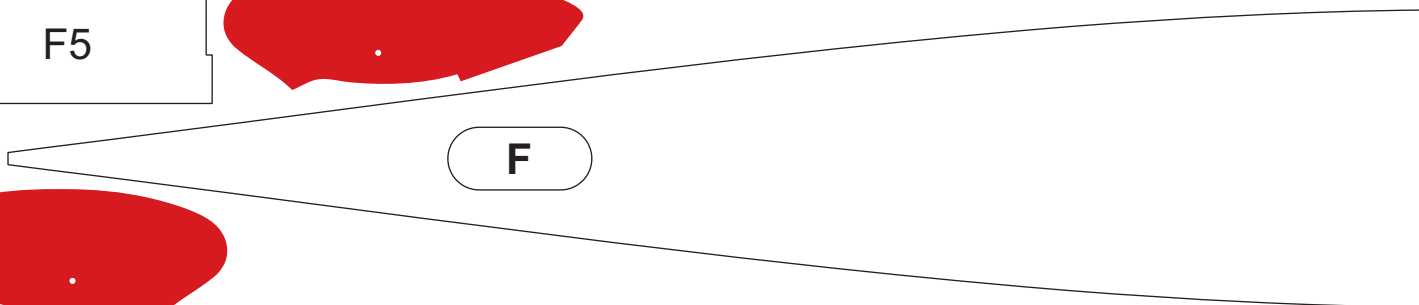
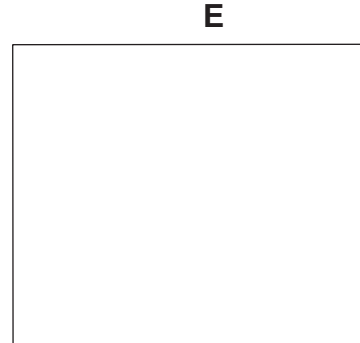
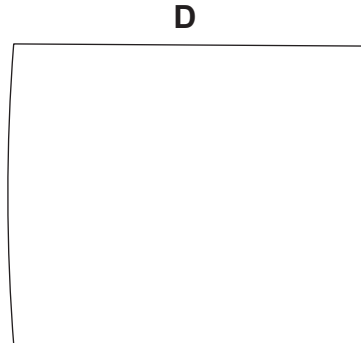
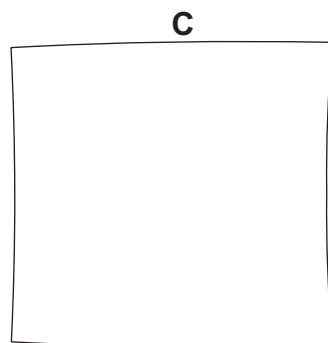
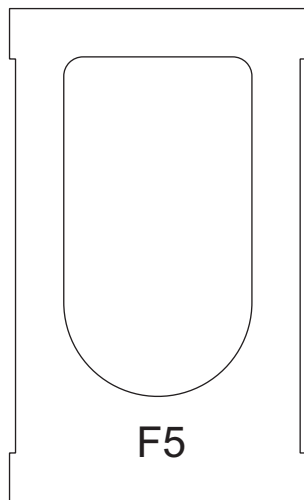
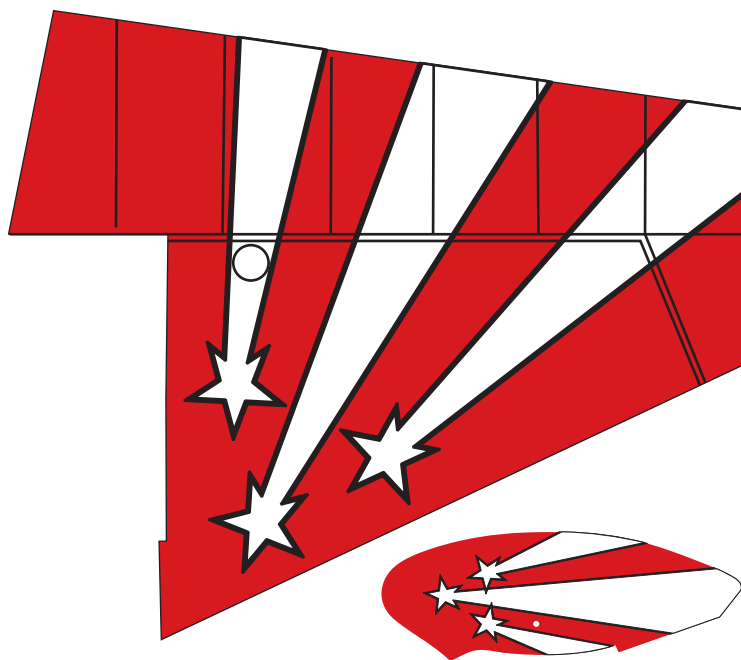


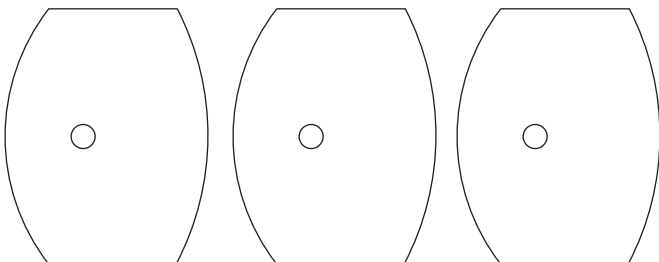
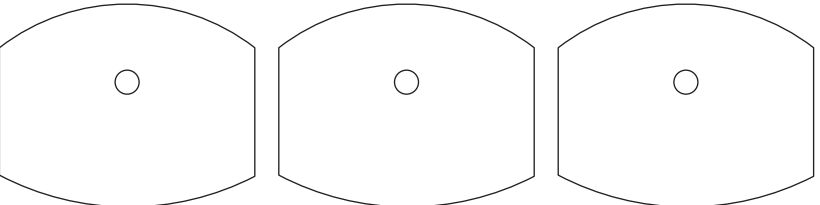
**F7**

**F7**

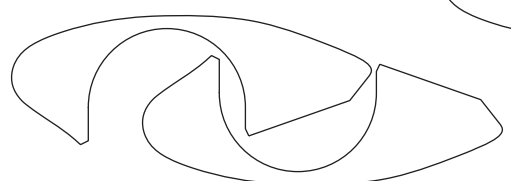
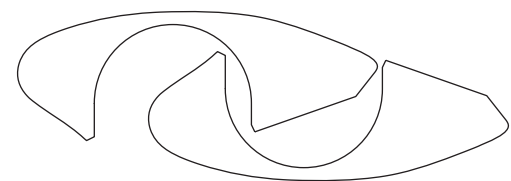


**F8**

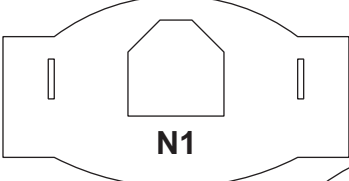
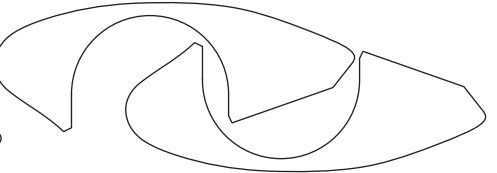
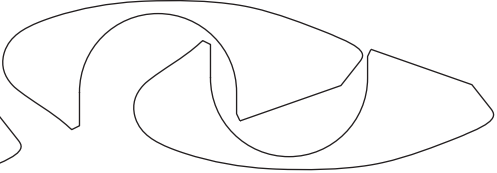
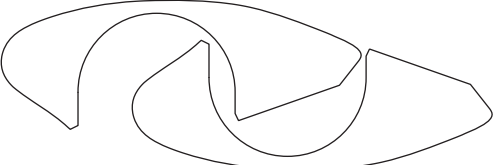
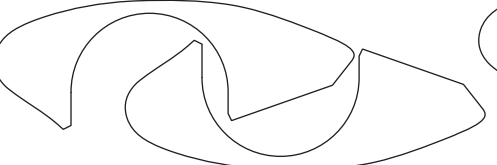
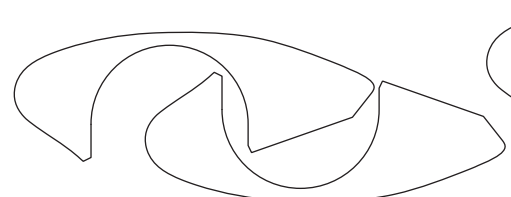




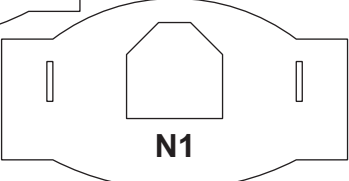
Nose Block  
Laminations



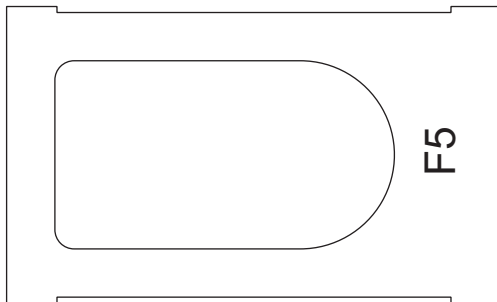
Wheel Pants  
Laminations



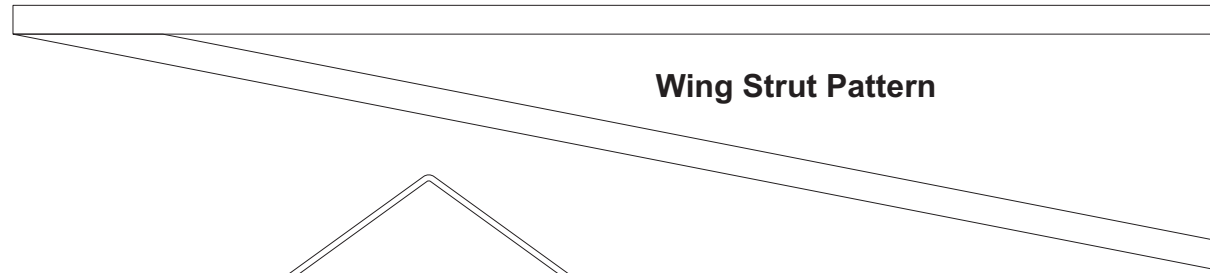
N1



N1



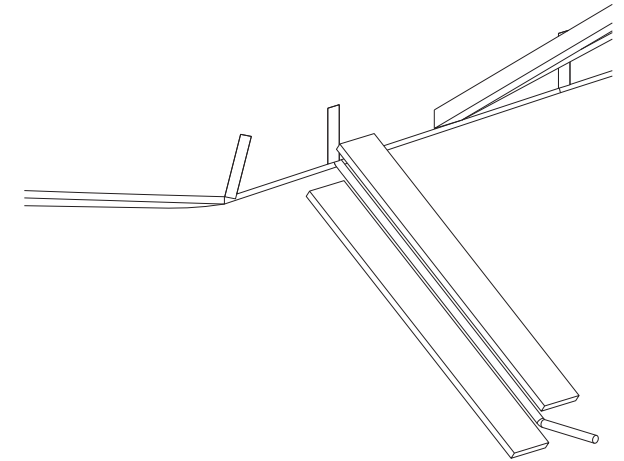
F5



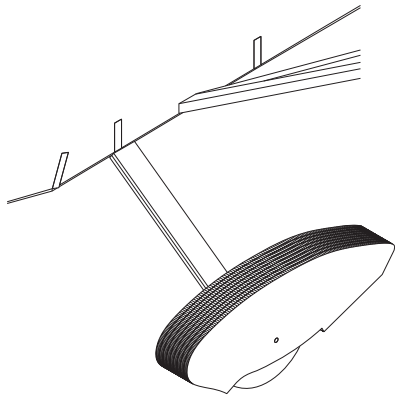
**Wing Strut Pattern**



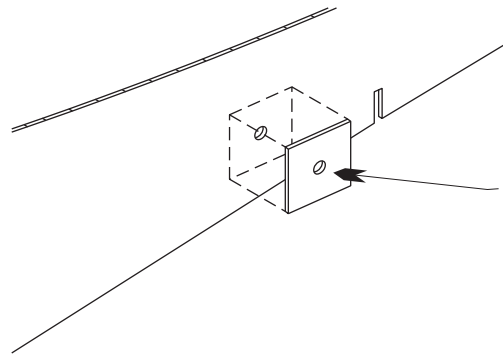
**Landing Gear Pattern - Make from .032 music wire. Use two 3/4" Wheels**



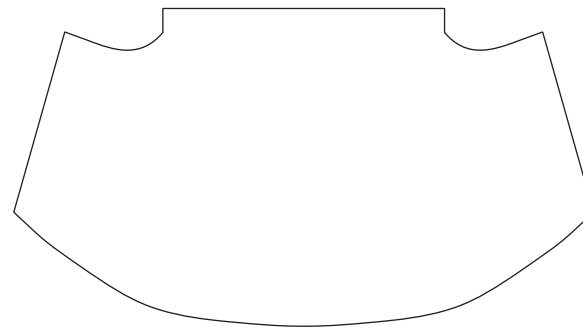
Gear leg covers have been provided for the landing gear legs. They sandwich the wire landing gear legs as shown.



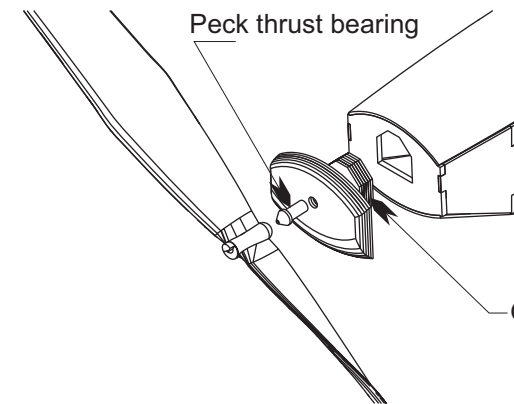
Wheel pants have been added. They were not in the original kit. If you decide to streamline the pants, they will have to be painted to match the color scheme. Use as many laminations as necessary to accommodate the wheel width.



Glue a motor peg doubler to the inside face of each fuselage side.

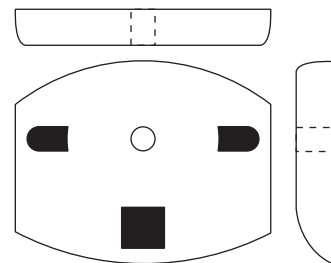


**Windshield Pattern**



Peck thrust bearing

Glue keys to nose block



**Nose Block - Make from 6 laminations of 1/32" balsa**

The nose block is removable for stretch winding as opposed to the fixed block shown on the kit plan. The nose block is made from six 1/32" balsa laminations. Glue the laminated key block to the rear face of the nose block.

# Veron Champion Citabria





# KWIK-FIX PRE-DECORATED FLYING SCALE Champion 'CITABRIA'

23" SPAN.

FIG. 1.

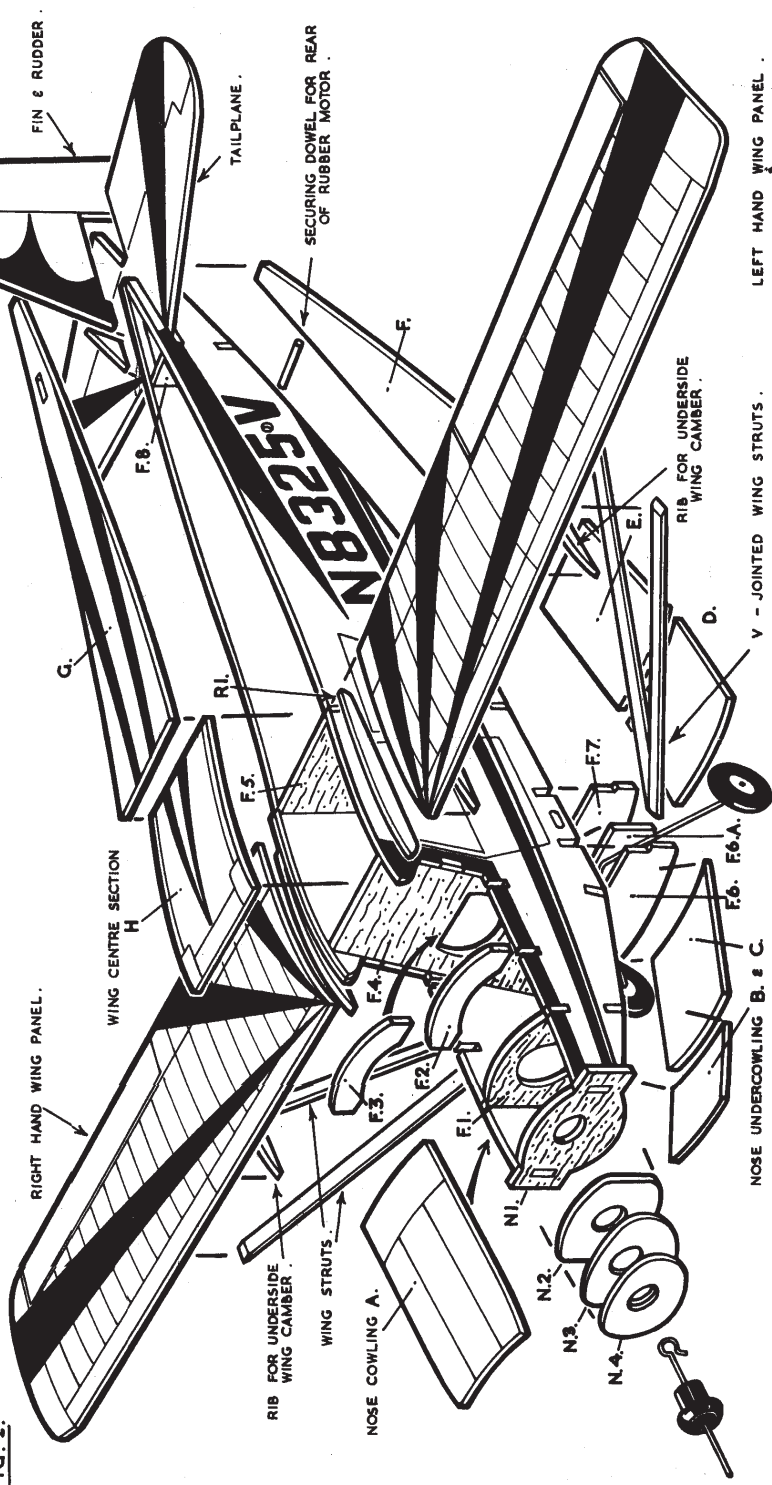


FIG. 2.

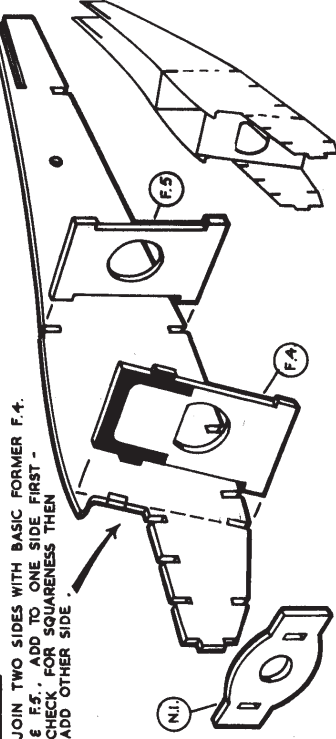


FIG. 3.

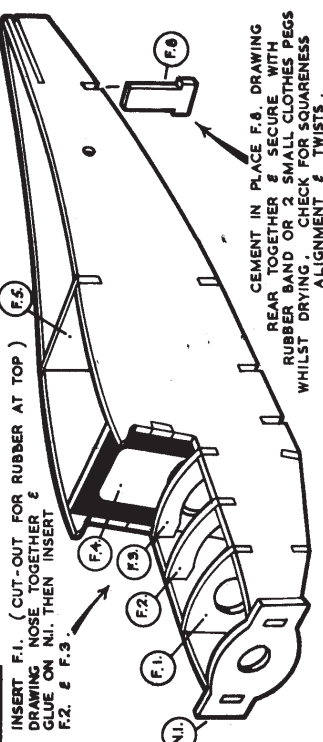


FIG. 4.

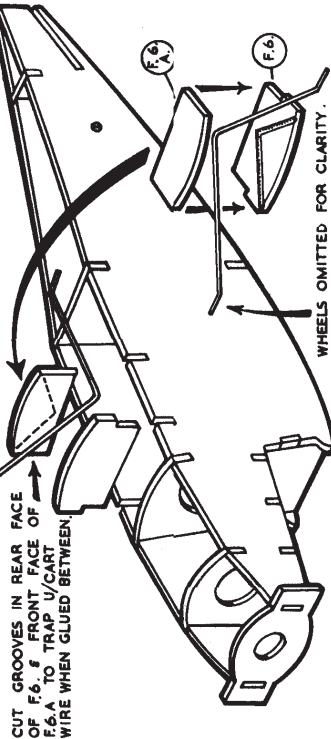


FIG. 5.

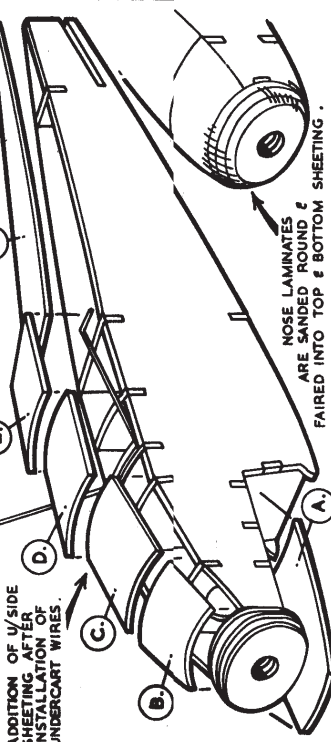


FIG. 6.

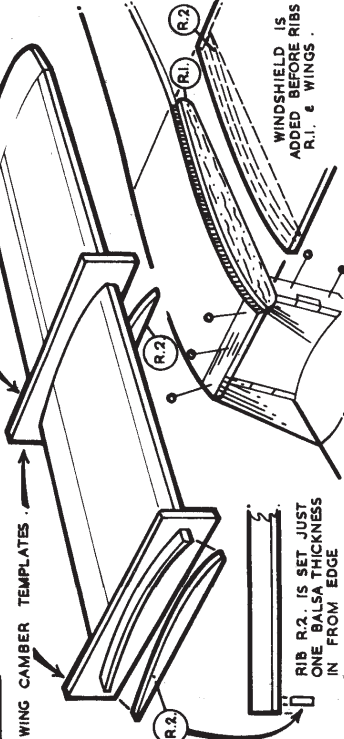
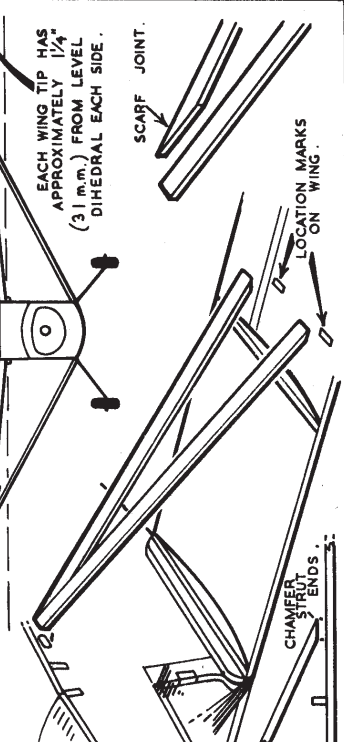
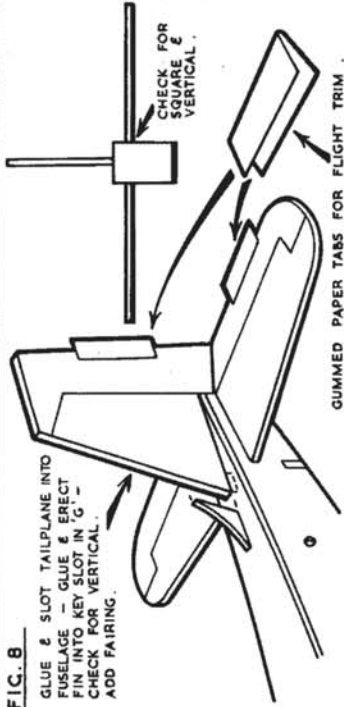


FIG. 7.



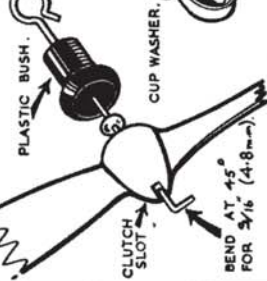
**FIG. 8**

GLUE & SLOT TAILPLANE INTO FUSELAGE - GLUE & ERECT FIN INTO KEY SLOT IN 'G'. CHECK FOR VERTICAL. ADD FAIRING.



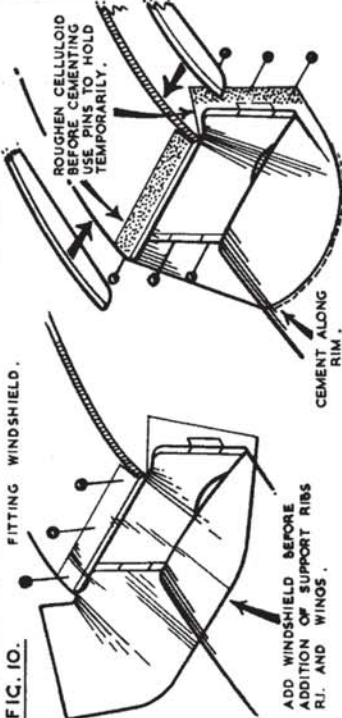
**FIG. 9**

RUBBER MOTOR - JOIN ENDS WITH DOUBLE 'GRANNY' KNOT (WHEN RUBBER IS DRY) MOISTENING KNOTS ONLY TO TIGHTEN.



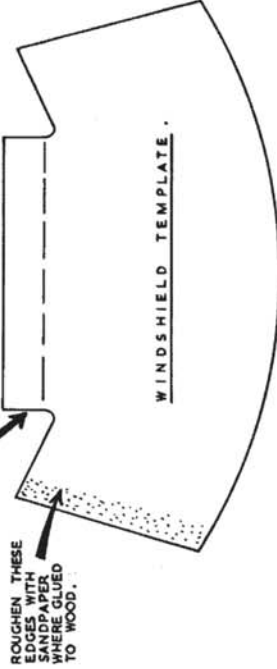
**FIG. 10**

ADD WINDSHIELD BEFORE ADDITION OF SUPPORT RIBS R.1. AND WINGS.



**FIG. 11**

LAY CELLULOID OVER THIS TEMPLATE & SCORE WITH SHARP BALSA KNIFE FOLLOWING THE OUTLINE.



The Champion "CITABRIA" is the most recent development of the Aerona series of Tandem 2-seat Sport planes and is stressed for Aerobatics. This high wing design with inherent stability makes for assured performance.

Study the exploded drawing and assembly sequence in Diagrams 2 to 11 and familiarise yourself with, and identify all the parts on the die-cut sheets. Only remove parts from the die-cuts as you need them. You will need a tube of balsa cement and a balsa knife with a few modelling pins.

**SEQUENCE OF ASSEMBLY**

**FIG. 2** Join two sides with two basic formers F.4 and F.5 glued to one side first. Add second side, checking for squareness.

**FIG. 3** Add nose former F.1, pulling sides together at nose and locating N.1. Insert F.2 and 3 then F.8 with rear end drawn together and secured with spring clothes peg or light rubber band whilst drying.

**FIG. 4** Add F.7 to underside of model. Use point of sharp balsa knife to cut groove in rear face of F.6 and matching groove in front face of F.6.A. Coat joining faces with cement and locate together trapping undercarriage wire firmly between the two. Secure with clothes pegs whilst drying.

When set, glue and locate in slots on underside of fuselage.

**FIG. 5** Add fuselage underside sheeting, Parts B, C, D, E and F chamfering and trimming edges where necessary to neatly fit. Also add nose cowl A, dampening to curve. Add top wing centre section H then rear top sheeting G. Add nose laminates N.2, N.3 and N.4 to front of nose, aligning central hole for plastic bush. When dry, trim outer ends of N.1 and sandpaper nose to gentle round at edges. Trim and sand all remaining edges of fuselage.

**FIG. 6** Cut windshield to pattern as in Fig. 11. Locate as detailed in Fig. 10. Then add base ribs R.1 to top of cabin bay as sketch. Three wing camber templates are provided. Slot one wing through one template near root and glue one camber rib in place SET ITS OWN THICKNESS IN FROM EDGE - see sketch. Slot second template onto wing OUTSIDE location of second camber-rib which is also glued in place. Allow to Set hard. One template is therefore trapped between ribs so must be broken to free. Remaining two templates suffice for opposite wing. ENSURE you prepare left and right hand wings.

**FIG. 7** Glue wings in place to centre-section with 1 1/4" (31.7 mm) dihedral each side. Best way to achieve this is with fuselage top resting upside down on a 1 1/4" (31.7 mm) block with wings drooped either side (temporarily pinning at centre

**ASSEMBLY INSTRUCTIONS.**

to hold whilst drying). Wing struts may be laminated to lengths of balsa from edges of die-cut sheets to stiffen them, rounding edges and bevelling ends to fit between fuselage and wing marks, scarf-jointed as shown. Glue in place and temporarily pin to secure.

**FIG. 8.** Locate tailplane into slots in rear of fuselage, viewing from front for squareness. If satisfied, glue in place checking from top for alignment. Erect fin and rudder, setting in top key slot, viewing from front for squareness and vertical. Add fin fairing.

**NOSE ASSEMBLY** Thread shaft with loop through plastic nose bush; fit on cup washer with its dome outwards. Slide on plastic propeller checking for free running. Secure by bending shaft end at right angles to engage on clutch slot on front of prop boss. Check that plastic nose bush fits tightly in hole in nose; it is not cemented in place but remains just a tight fit.

The ends of rubber motore provided with double "granny" knots pulling against each other - tighten knots when rubber is wet - then finally secure free ends again with third and fourth knots. Lubricate rubber - available from Model Dealers in tubes. Loop over propeller shaft and insert motor through nose and drop down fuselage. Make two neat holes through fuselage sides where marked for dowel securing peg. It will help location of peg through rear rubber loops if a small rectangular "window" be cut through balsa sheet on underside below rear dowel - which should be a tight push fit and is not cemented.

**TRIMMING AND FLYING** The design allows for a reasonably correct balance when fitted with rubber and propeller. Make small trim tabs of gummed paper tape and attach to tailplane and rudder trailing-edges (Fig. 8)

Model should balance level when supported under each wing on fingure tips 1" (25.4 mm) behind leading edge. It may help to add Plasticine or Modelling Clay to nose to bring the Balance Point forward. Do not rely on trim tabs to achieve correct flying trim.

Test glide in calm conditions. If model stalls (noses up) turn tabs down. If model glides too steeply, turn tabs up. Use rudder tab to achieve straight flight. For first powered flight, wind on 50 turns, turning propeller clockwise (from front) and launch gently into wind. Add on turns for successive flights up to a maximum of 200 - ensuring motor is always lubricated. Use rudder tab for gentle turns in flight.

Better flying trim may also be achieved by placing a small piece of Balsa packing above nose button to create down-thrust during powered flight.

