



# **ADVENTURERS TRAIL**

## **RANKS, TRAIL BADGES, AWARDS, AND ELECTIVES**

**(9<sup>H</sup> TO 12<sup>TH</sup> GRADES)**



## **Journey Award**

### **Traditions**

1. Memorize and agree to live by the Trailman Oath.
2. Memorize the Trailman Motto.
3. Demonstrate the Trailman sign and describe when to use it.
4. Demonstrate the Trailman salute and describe when to use it.
5. Demonstrate the Trailman handshake.
6. Give your Patrol Leader's name, patrol name, and patrol yell

### **Citizenship**

7. Memorize the Pledge of Allegiance.
8. Demonstrate properly folding the American flag.

### **Leader Conference**

9. Discuss Troop safety.
10. Discuss advancement program.



## **Horizon Award**

**Prerequisite: Earn the Journey Award.**

### **Prerequisite Work**

1. Earn the Journey Award

### **Trail Badge Work**

2. Earn all nine Trail Badges required for the Ready Trailman Rank.
3. Earn six Horizon Required Trail Badges as an Adventurer.
  - a. Earn all of the following five Trail Badges: Citizenship, Emergency Preparedness, Family Man, Outdoor Life, and Personal Resources
  - b. Earn any one Fitness Badge
4. Earn a total of ten elective Trail Badges including elective Trail Badges earned as a Navigator.

### **Servant Service**

5. Complete 20 hours of service for each year since joining the Adventurers level.

### **Troop Involvement**

6. Maintain a level of Troop meeting attendance acceptable to your Advisor (typically 60% or better)
7. Participate in at least 8 Troop activities since becoming an Adventurer, not including regular meetings.

## Leadership

8. Since earning the Journey Award, complete one of the following leadership options:
  - a. Serve as a First Officer, Second Officer, Quartermaster, or Patrol Leader for a minimum of six months.
  - b. Plan and implement program, food, and wilderness travel plans (biking, hiking, paddle craft, etc.) for a camping or high adventure trip approved by your Advisor.
  - c. Plan and implement an Adventurers-only high adventure or extended travel experience including program, food, and travel plans approved by your Advisor.
  - d. Plan and implement a unique Troop or unit service project approved by your Advisor.
  - e. At five Troop meetings, demonstrate your leadership ability by planning and instructing Navigators in significant Trail Badge skills approved by your Advisor or Trail Guide and the Trailmaster.
  - f. At five Troop meetings, demonstrate your leadership ability by planning and instructing a Woodlands Trail group in significant skills approved by your Advisor or Trail Guide and the Woodlands Trail Ranger.

## Mark Your Progress

9. Successfully complete an Advancement Conference with your Advisor.
10. Successfully complete a Board of Review.

## Trail Badges



**Citizenship**



**Family Man**



**Outdoor Life**



**Cycling (Fitness)**



**Fitness**



**Personal Resources**



**Emergency Preparedness**



**Hiking**



**Swimming**



**Worthy Life Award (Adventurer)**

Working with an adult mentor who is approved by your parent or guardian and your Advisor, complete an individualized or group discipleship program with a minimum duration of three months. All meetings with your adult mentor should be attended by you along with one or more peers, a parent, or family member. A minimum of two adults should be present at each meeting.

The program of at least three months includes regular meetings with your adult mentor for discussion and prayer and including the following three activities:

### **Devotional Activity**

Complete one (1) of the following activities and discuss it with your mentor:

1. An age-appropriate Bible study program consisting of at least twelve (12) one-hour sessions.
2. The Band of Brothers Group Bible Study/Discipleship Program with a minimum duration of three (3) months.

### **Discipleship Activity**

Complete one (1) of the following activities and discuss it with your mentor:

1. Read a Christian book.
2. Participate in a Christian weekend retreat or mission trip.
3. Complete a service project using the Biblical principles or skills developed during your Devotional Activity.

### **Disciplines Activities**

Complete three (3) of the following activities during your Devotional and Discipleship Activities:

1. Keep a Bible study journal of questions, principles, and thoughts.
2. Memorize and recite scriptures, prayers, hymns, creeds, or catechisms.
3. Keep a prayer journal, including answers to prayers.
4. Regularly attend services/mass at your local church.
5. Volunteer to serve with your local church/parish on an ongoing basis.
6. Share/explain the Gospel to at least ten people individually.

### **Demonstration Activities**

Complete all three (3) of the following activities:

1. Publicly share your personal testimony or Christian walk with your Troop or Bible study group.
2. Make a significant presentation to your Troop or Patrol including important concepts learned during your activities.
3. Hold a final conference with your Adventurer Advisor, Troop Chaplain, and mentor, explaining what you have experienced and learned and how you have achieved your pre-determined goals, tasks, and expectations.



**Adventurer Service Star**

**Complete 20 hours of service. This gold Adventurer Service Star goes on the Trailman's Standard.**



**TLSUA Band of Brothers**

**Participate in a Trail Life USA Band of Brothers for a year with regular attendance (grades 9-12).**

## Electives



### Heritage

- Blacksmithing
- Followers of Freedom
- Founders and Framers
- Genealogy
- Military Heritage
- My State
- Native Americans
- World Heritage
- Design Your Own Badge/TEAM Advancement



### Hobbies

- Art History
- Cinematography
- Photography
- Puppetry
- Reading
- Stamp Collecting
- Design Your Own Badge/TEAM Advancement



### Life Skills

- Camp Counselor
- Driving Safety
- Electricity
- Pet Care
- Sewing for Adventure
- Small Engine Mechanics
- Special Needs
- Vehicle Care
- Design Your Own Badge/TEAM Advancement



### Outdoor Skills

- Airsoft
- Archery
- Backpacking
- Boating Safety
- Canoeing
- ClimbOn!
- Fishing
- Horsemanship
- Hunting
- Kayaking
- Muzzle Loading
- Nature and Wildlife
- Paintball
- Pistol

- Rifle
- Shotgun
- Survival Skills
- Survivalist
- Design Your Own Badge/TEAM Advancement



### Science and Technology

- Aviation
- Communications Technology
- Computing
- Electrical Engineering
- Engineering Mechanics
- Engineering Structures
- Engineering Systems
- Environmental Stewardship
- Inventing
- Model Rocketry
- Robotics
- Design Your Own Badge/TEAM Advancement



### Sports & Fitness

- Baseball (Softball)
- Basketball
- Bowling
- Competitive Rock Climbing
- Competitive Swimming
- Golf
- Gymnastics
- Martial Arts
- Orienteering
- Running Sports
- Skating Sports
- Soccer
- Tennis
- Volleyball
- Design Your Own Badge/TEAM Advancement



### Values

- Apologetics I
- Apologetics II
- Bible Basics
- Christian Faith Activities
- Respect Life
- The Creeds
- Design Your Own Badge/TEAM Advancement



## **The Freedom Award**

### **Prerequisite Work**

1. Must be a registered Adventurer who has earned the Horizon Rank.  
Freedom Experiences

Complete a total of 4 Trail Life USA-approved Freedom Experiences as an Adventurer, satisfying the major and minor requirements.

2. Complete two Freedom Experiences in one field for your major.
3. Complete one Freedom Experience in a second field (this counts as a minor).
4. Complete one Freedom Experience in a third field (this counts as a minor).

### **Troop Involvement**

5. Maintain a level of Troop meeting attendance acceptable to your Trailmaster (typically 60% or better)
6. Participate in at least 16 Troop activities since becoming an Adventurer, not including regular meetings.

### **Worthy Life Award**

7. Complete the Adventurers Worthy Life Award  
Servant Leadership Project
8. Complete a Freedom Servant Leadership Project according to the standards in the Servant Leadership

### **Project Guide.**

Mark Your Progress

9. Successfully complete an Advancement Conference with your Advisor and Troopmaster.
10. Successfully complete a Freedom Award Board of Review.

Home Office Approval



## Trail Life Freedom Experience

- Agriculture Freedom Experience
  - AG 101: Livestock
  - AG 102: Crops
  - AG 151: Additional Livestock
  - AG 152: Additional Crops
  - AG 201: Summer Job in Agriculture
  - AG 202: Summer Agriculture Intern or Apprentice
  - AG 203: Part-time Job in Agriculture
  - AG 204: Part-time Agriculture Intern or Apprentice
- Aquatics Freedom Experience
  - AQ 101: Paddle sports Wilderness Trip
  - AQ 102: Sailing Trip
  - AQ 103: Fishing Trip
  - AQ 151: Advanced Paddle sports Wilderness Trip
  - AQ 152: Advanced Sailing Trip
  - AQ 153: Advanced Fishing Trip
  - AQ 201: Paddle sports Level 4 Course and Skill Assessment
  - AQ 301: Scuba Certification
  - AQ 401: Junior Lifeguard Program
  - AQ 402: Lifeguard Apprentice Program
  - AQ 403: Red Cross Lifeguarding Certification
  - AQ 410: Red Cross Water Safety Instructor Certification
  - AQ 453: Red Cross Lifeguarding Instructor Certification
  - AQ 501: Aquatics Internship or Employment
- Christian Education Freedom Experience
  - CE 101: Local Service Ministry
  - CE 151: Additional Local Service Ministry
  - CE 201: Additional Faith Building Activity
  - CE 202: Bible Memorization Competition
  - CE 203: Bible Memorization
  - CE 301: Apologetics Training
  - CE 359: Additional Christian College High School Summer Program or Camp
  - CE 401: Christian Worldview Training
  - CE 451: Additional Christian Worldview Training
- CE 501: Mission Trip
- CE 551: Additional Mission Trip
- Civics Freedom Experience
  - CIV 101: Student Government
  - CIV 102: Forensics, Debate, or Speech Team
  - CIV 201: Teen Court
  - CIV 205: Community Volunteer Service
  - CIV 255: Additional Community Volunteer Service
  - CIV 301: TeenPact
  - CIV 302: TeenPact Alumni Event
  - CIV 303: Student Statesmanship Institute (SSI)
  - CIV 309: Summer Leadership Camp
  - CIV 359: Additional Summer Leadership Camp
  - CIV 401: American Legion Boys State
  - CIV 402: American Legion Boys Nation
  - CIV 500: Cadet or Reserve Officer Training Corps (ROTC) Program or Academy
  - CIV 550: Additional Cadet or ROTC Program or Academy
- Communication and Performance Freedom Experience
  - CAP 101: Theater Production
  - CAP 102: Music Performance
  - CAP 103: Journalism
  - CAP 104: Yearbook Staff
  - CAP 105: Electronic Communication
  - CAP 106: Juried Artistic or Literary Shows and Competitions
  - CAP 151: Additional Theater Production
  - CAP 152: Additional Music Performance
  - CAP 156: Additional Juried Artistic or Literary Shows and Competitions
  - CAP 201: Music Business
  - CAP 401: Fine Arts Camp
  - CAP 451: Additional Fine Arts Camp
- Emergency Services Freedom Experience
  - ES 101: First Aid Certification
  - ES 201: TeenCERT Training
  - ES 202: Community Emergency Response Team (CERT)
  - ES 203: Emergency Service Apprentice or Training Program
  - ES 204: Emergency Service Volunteer
  - ES 254: Additional Emergency Service Volunteer

- Exploration Freedom Experience
  - EXP 101: Day Hiking
  - EXP 201: Backpacking Wilderness Trip
  - EXP 202: Bicycle Camping Tour
  - EXP 203: Backcountry Horse Trip
  - EXP 204: Desert Backcountry Travel
  - EXP 206: Wilderness Hunting Trip
  - EXP 251: Additional Backpacking Wilderness Trip
  - EXP 252: Additional Bicycling Camping Tour
  - EXP 253: Additional Backcountry Horse Trip
  - EXP 254: Additional Desert Backcountry Travel
  - EXP 301: Rock Gym Climbing
  - EXP 302: Rock Climbing Class
  - EXP 401: Mountaineering
  - EXP 402: Peak Bagging
  - EXP 452: Advanced Peak Bagging
- Fitness Freedom Experience
  - FIT 101: Organized Sports
  - FIT 102: Individualized Training Program
  - FIT 151: Additional Organized Sports
- Mentoring Freedom Experience
  - MENT 301: Camp Staff
  - MENT 351: Additional Camp Staff
- Science and Technology Freedom Experience
  - SAT 101: High School County or State Science Fair
  - SAT 201: Robotics Team
  - SAT 202: Science, Engineering, and Programming Competitions
  - SAT 251: Robotics Team Student Mentor
  - SAT 252: Additional Science, Engineering, and Programming Competition
  - SAT 301: National Team in Science and Technology
  - SAT 401: Science and Technology Camp
  - SAT 451: Additional Science and Technology Camp
- Shooting Sports Freedom Experience
  - SHSP 101: Marksmanship
  - SHSP 201: Attend a Dedicated Shooting Sports Camp
  - SHSP 202: Appleseed Rifleman Bootcamp
  - SHSP 206: Wilderness Hunting Trip
  - SHSP 256: Additional Wilderness Hunting Trip
  - SHSP 301: Shooting Team or Club
  - SHSP 302: National Marksmanship Competition Qualification
  - SHSP 303: USA Shooting Team
  - SHSP 401: Trail Life USA Advanced Shooting Sports Training and Leadership
- Survival Freedom Experience
  - SURV 101: Emergency Preparedness Update
  - SURV 201: Wilderness Preparedness
- Trades Freedom Experience
  - TRAD 101: Summer Business
  - TRAD 102: Summer Job
  - TRAD 103: Summer Intern or Apprentice
  - TRAD 104: Part-time Business
  - TRAD 104: Part-time Job
  - TRAD 106: Part-time Intern or Apprentice